

EV369763907

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

APPLICATION FOR LETTERS PATENT

PROVIDING NOTIFICATIONS FOR DOMAIN REGISTRATION CHANGES

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ATTORNEY'S DOCKET NO. MS1-1845US

1 **TECHNICAL FIELD**

2 This subject matter relates to the processing of domain name changes in a network
3 environment, and, in a more particular implementation, to the handling of domain name
4 registration events in an Internet environment.

5 **BACKGROUND**

6 Resources are accessed over the Internet using a human readable domain name,
7 such as AcmeXYZ.com, which identifies an Internet resource maintained by a
8 hypothetical company, AcmeXYZ Corporation. To locate this resource, the Internet will
9 convert the domain name AcmeXYZ.com into its Internet Protocol (IP) address. Internet
10 protocol addresses refer to 32 bit numbers arranged into four octets, where each octet is
11 separated by a period (e.g., xxx.xxx.xxx.xxx, where “xxx” refers to a number from 0 to
12 255, that is, 0 to 2^8). Resources that are accessible over the Internet each have their own
13 unique IP address.

14 Fig. 1 illustrates a domain name space 100 formed by all of the domains
15 accessible through the Internet. As shown in Fig. 1, the domain name space forms an
16 inverted tree structure including a plurality of nodes representative of respective domains.
17 A top level node 102 pertains to a root of the domain name space 100. A plurality of
18 second level nodes (e.g., 104-116) refer to so-called top level domains (TLD) allocated to
19 different high level fields. For instance, node 104 pertains to a top level domain allocated
20 to commercial organizations. Node 106 pertains to a top level domain allocated to
21 educational organizations. Node 108 pertains to a top level domain allocated to U.S.
22 governmental organizations (such as the U.S. State Department, etc.). Node 110 pertains
23 to a top level domain allocated to international organizations (such as NATO, etc.). Node
24 112 pertains to a top level domain allocated to military operations. Node 114 refers to a
25

1 top level domain allocated to networking organizations. Node 116 refers to a top level
2 domain allocated to noncommercial organizations (such as the American Red Cross,
3 etc.). These are merely a representative sampling of top level domains; there are
4 currently over 100 such top level domains. For instance, top level domains have been
5 allocated to each country, such as “uk” for the United Kingdom.

6 Each top level domain includes a plurality of sub-domains that fall under the
7 general category established by the top level domain. For example, exemplary sub-
8 domain 118 is shown in Fig. 1 for providing resources in connection with the
9 hypothetical AcmeXYZ Corporation. This exemplary sub-domain 118 includes a series
10 of nodes, including main level node 120 (associated with the domain name
11 “AcmeXYZ.com”) and a plurality of associated sub-nodes that depend from the main
12 node 120. One or more of these sub-nodes can form a sub-domain, such as exemplary
13 sub-domain 122 that identifies a sub-resource under the general category of
14 AcmeXYZ.com. In this case, the sub-domain identifies the sub-resource of
15 Shopping.AcmeXYZ.com, which might identify a hypothetical online shopping service
16 maintained by AcmeXYZ.com.

17 In terms of physical infrastructure, the Internet can allocate different computing
18 equipment to different nodes in the domain name space 100 for handling domain name
19 resolution. Collectively, this equipment is referred to as the Domain Name System
20 (DNS). Such equipment can include a variety of servers, databases, etc. The equipment
21 can specifically include a plurality of domain name servers (referred to for brevity below
22 as “name servers”). A name server performs the role of converting a human readable
23 domain name into its assigned IP address. Each name server includes a subset of the total
24 universe of domain names and associated IP addresses. Accordingly, the entire collection
25 of name servers employed in the Internet forms an immense distributed database. For

1 instance, the hypothetical AcmeXYZ Corporation can allocate a plurality of name
2 servers, including one name server allocated to serving the sub-domain 122. Each name
3 server can store domain name information pertinent to its operation in a zone file
4 database (not shown).

5 Fig. 2 illustrates one exemplary technique for resolving a domain name, that is,
6 for converting a specified human readable domain name into a 32 bit IP address. In this
7 technique, a client computer 202 accesses a local name server 204 in attempt to resolve
8 the exemplary domain name “AcmeXYZ.com” associated with domain 118 (and node
9 120) of Fig. 1. For instance, the client computer 202 can be preconfigured to first look to
10 an identified local name server 204 in attempting to resolve a domain name. The local
11 name server 204 could be, for instance, implemented by an Internet Service Provider
12 (ISP) associated with the client computer 202. If the local name server 204 stores the IP
13 address of AcmeXYZ.com, then this name server 204 can immediately return the IP
14 address to the client computer 202, whereupon the client computer 202 can directly
15 access the resources associated with AcmeXYZ.com at that IP address. However, if this
16 is not the case, the local name server 204 can iteratively contact a series of other name
17 servers to resolve the domain name. In one technique, the local server 204 can contact a
18 name server 206 associated with the root node 102 of Fig. 1. This name server 206 can
19 identify a name server 208 associated with the top level domain assigned to commercial
20 (.com) organizations, pertaining to top level node 104 of Fig. 1. The local name server
21 204 can then contact the name server 208 to resolve the address AcmeXYZ.com. If the
22 IP address cannot be obtained from this name server 208, then the name server 208 can
23 identify another name server 210 associated with the AcmeXYZ Corporation. The local
24 name server 204 can then finally obtain the IP address from that name server 210 and
25 forward it back to the client computer 202. Fig. 2 illustrates this exemplary series of

1 transactions by numbers placed in parentheses, e.g., (1), (2), etc. To expedite operation,
2 the name servers shown in Fig. 2 will typically cache domain names and associated IP
3 addresses for a predetermined about of time, allowing those cached domain names to be
4 resolved more quickly if there are subsequent requests from client computers regarding
5 these domain names.

6 Well defined procedures exist for creating domain names and changing domain
7 names. For instance, a user may desire to establish a new unique domain name
8 associated with new resources that it seeks to make available over the Internet.
9 Alternatively, a user may wish to transfer a preexisting domain from one entity to another
10 entity (such as from one vendor to another vendor). As a result of this transfer, the
11 domain name files need to be updated so that the domain name points to the name servers
12 associated with the new vendor. Still alternatively, a user may wish to re-delegate the
13 domain so that it is served by a different set of name servers than before, but otherwise
14 the domain remains associated with the same entity (e.g., vendor).

15 Currently, the above-identified changes are performed by submitting instructions
16 regarding these changes to a registrar, such as Network Solutions, Inc. A registrar is
17 typically a company that has been empowered to make the changes specified by the user.
18 These changes will ultimately be entered into a central database (referred to as the
19 “WHOIS” database. The registrar also performs the task of propagating the new domain
20 name information to any name servers that require this information, such as, in the case
21 of the new domain name AcmeXYZ.com, the name servers associated with top level
22 domain node 104 of Fig. 1. The domain only becomes active after all the necessary
23 changes have been propagated through the network and the necessary zone file databases
24 contain the required domain name information.

25

1 Fig. 3 shows a procedure 300 that describes the above-mentioned operations in
2 greater detail. In step 302, the user registers a new domain with a registrar, or asks the
3 registrar to update the name server (NS) information for a currently registered domain
4 name. As mentioned, in the case of an update, the user may be interested in transferring a
5 domain or re-delegating a domain. Typically, the registrar allows a user to make the
6 changes referred to in step 302 via an online service, such as by filling out and submitting
7 an electronic form which identifies the required domain name information. As reflected
8 by the two topmost ovals shown in Fig. 3, prior to step 302, the user's domain does not
9 exist (in the case where the user seeks to create a new domain), or the user's domain
10 provides "old" domain name information (in the case where the user seeks to modify the
11 existing, e.g., "old," domain name information). After step 302, the registrar now has
12 instructions to create a new domain name or modify the existing domain name, but these
13 changes are not yet "live" (e.g., active) in the domain name system (DNS).

14 In step 304, the registrar updates the registry (such as the "WHOIS" database)
15 with domain settings (to reflect a new domain, a transferred domain, or a re-delegated
16 domain). However, after this step, the new or updated domain is still not active.

17 In step 306, the registrar propagates the domain name changes to appropriate
18 name servers throughout the network, such as the name servers associated with the top
19 level domain pertaining to the domain name being created or changed. This change
20 ultimately results in the loading of a zone file in one or more databases associated with
21 one or more name servers. Finally, after step 306, the domain is considered active. This
22 means that any user can type in the domain name corresponding to Acme.YYZ.com and
23 the DNS will resolve this domain name to the correct IP address that has been stored in
24 the appropriate name servers.

1 While the basic procedure 300 described in Fig. 3 is fairly uniform throughout the
2 Internet, the time required to implement these operations is highly variable. For instance,
3 a domain change that affects the .com top level domain may take a different amount of
4 time than a domain change that affects the .org top level domain. This may reflect the
5 fact that these different top level domains require the registrar to perform a different
6 series of administrative operations in order to activate a new or updated domain. For
7 instance, the processing time associated with different countries (e.g., “.fr” for France and
8 “.uk” for the United Kingdom) may differ due to the different regulations imposed by
9 these countries regarding the registration and modification of domain names. Moreover,
10 even within the same top level domain, the time required to process domain name
11 registration requests may vary depending on registrar workload and other factors.
12 Generally, because of the myriad of factors involved, it is very difficult for a user to
13 accurately predict when a domain will become active.

14 The user’s inability to determine when a domain name will become active can
15 lead to various negative consequences. For instance, in a competitive commercial
16 environment, the user may wish to alert its customers as soon as possible when an
17 Internet resource becomes available so that the customers can resume their business
18 activities that rely on this resource. This cannot be performed without requiring the user
19 to perform time-consuming investigation to determine when the domain has become
20 active. This difficulty is compounded in those commercial environments that regularly
21 add new domain names and modify existing domain names.

22 Accordingly, there is an exemplary need in the art for a more effective technique
23 for determining when a domain has become active in a network environment, such as the
24 Internet.

1 **SUMMARY**

2 According to one exemplary implementation, a method is described for notifying
3 a user of the activation of a domain. The method includes: (a) receiving a domain change
4 request from a requesting entity; (b) logging information obtained from the domain
5 change request; (c) monitoring a change implementation entity to determine when a
6 domain specified in the domain change request has become active; and (d) sending a
7 notification to a recipient entity when the domain has been determined to become active.

8 By virtue of the monitoring and notification, a user that makes a domain change
9 request can be timely apprised of when the domain identified in the request becomes
10 active.

11 Additional exemplary implementations are described in the following.

12 **BRIEF DESCRIPTION OF THE DRAWINGS**

13 Fig. 1 shows a conventional domain name space for organizing Internet domain
14 names.

15 Fig. 2 shows an exemplary procedure for resolving a domain name using Internet
16 domain name servers.

17 Fig. 3 shows an exemplary procedure for creating or changing a domain in the
18 Internet.

19 Fig. 4 shows an exemplary system for notifying a user of domain changes.

20 Fig. 5 shows an exemplary procedure for notifying a user of domain changes.

21 Fig. 6 shows an exemplary computer environment for implementing portions of
22 the system shown in Fig. 4.

23 The same numbers are used throughout the disclosure and figures to reference
24 like components and features. Series 100 numbers refer to features originally found in
25 the system shown in Fig. 4.

1 Fig. 1, series 200 numbers refer to features originally found in Fig. 2, series 300 numbers
2 refer to features originally found in Fig. 3, and so on.

3

4 **DETAILED DESCRIPTION**

5 The following description sets forth a strategy for notifying a user of a change in a
6 domain in a network environment. That is, the strategy alerts the user when a domain
7 becomes active.

8 Generally, any of the functions described herein can be implemented using
9 software, firmware (e.g., fixed logic circuitry), manual processing, or a combination of
10 these implementations. The term “logic” as used herein generally represents software,
11 firmware, or a combination of software and firmware. In the case of a software
12 implementation, the logic represents program code that performs specified tasks when
13 executed on a processing device or devices (e.g., CPU or CPUs). The program code can
14 be stored in one or more computer readable memory devices.

15 Further, a number of examples will be presented in this disclosure in the
16 alternative (e.g., case A or case B). In addition, this disclosure encompasses those cases
17 which combine alternatives in a single implementation (e.g., case A and case B), even
18 though this disclosure may not expressly mention these conjunctive cases in every
19 instance.

20 *A. Overview of an Exemplary System for Processing Domain Changes*

21 Fig. 4 describes an exemplary system 400 for notifying a user of the activation of
22 a domain in response to a domain name request made by a user. The network
23 environment featured in this description pertains to a wide area network WAN 402, such
24 as the Internet. The Internet is a combination of networks and infrastructure for
25 transferring information in packets using defined protocols, such as the Transmission

1 Control Protocol (TCP) and the Internet Protocol (IP). However, the techniques
2 described here can be implemented in any network environment, such as a local area
3 network (LAN), an Intranet network, and so on. Although not shown, the implementing
4 network can include any combination of servers, databases, routers, gateways, hardwired
5 communication links, wireless communication links, and so on.

6 The WAN 402 permits one or more requesting entities, such as exemplary
7 requesting entities 404 and 406, to make requests regarding domain name changes. In
8 one case, a user may request the registrar to create a new domain name that did not exist
9 before. In another case, the user may request the registrar to transfer a domain name
10 from one entity to another, such as from one vendor to another. In another case, the user
11 may request the registrar to change the name servers that are assigned to a domain (but
12 otherwise not transfer the domain from one entity to another). In the following
13 discussion, the general term “change request” can refer to any of the above registration
14 scenarios (or other types of registration scenarios.) Whatever the case, Fig. 4 illustrates
15 the request generated by an exemplary requesting entity 404 by the arrow labeled
16 “Request (1),” where the parenthetical (1) indicates that this transaction is the first
17 operation in a series of operations performed by the system 400. The system can transfer
18 this request to the appropriate recipient(s) using the WAN 402 or using some other
19 communication mechanism.

20 The user making the above-identified change request may correspond to a user
21 who wishes to set up or change a domain for his or her personal use. Alternatively, the
22 user may correspond to an individual employed by a company or other organization who
23 is assigned the role of interacting with the registrar to make domain name changes on
24 behalf of the company or organization. The user may alternatively correspond to some
25 other individual serving in some other capacity. Still alternatively, the user can

1 correspond to automated functionality that performs the role of submitting domain name
2 change requests to the registrar in response to various events. This automated
3 functionality can either entirely replace the role performed by a human user, or may assist
4 the human user in performing his or her administrative role.

5 The requesting entities 404 and 406 can represent any kind of data processing
6 equipment, such as respective computers coupled to the WAN 402 via broadband
7 connectivity, dial-up modem connectivity, DSL connectivity, or some other connectivity.
8 The requesting entities (404, 406) can alternatively be implemented using other kinds of
9 devices, such as servers, application-specific consoles of various types, and so on.

10 A change implementation entity 408 generally represents any infrastructure that is
11 assigned the role of handling domain name registration tasks, such as requests to add new
12 domains or update existing domains. This entity 408 can encompass one or more
13 registrars. A registrar refers to an entity, such as a private company, that has been
14 empowered (by appropriate governmental bodies and/or overseeing organizations) to
15 process domain name registration tasks. Network Solution, Inc. refers to one such
16 organization. All registrars make changes to the Internet domain space with reference to
17 a central database of domain names. As defined here, the change implementation entity
18 408 can also encompass other elements of the domain name system (DNS) that are
19 involved in registering a new domain or updating a new domain. For instance, once the
20 registrar processes a domain change request, it must propagate the necessary information
21 out to appropriate name servers in the WAN 402, such as various top level domain (TLD)
22 name servers. DNS modification functionality 410 broadly refers to any elements of the
23 WAN 402 that are involved in the domain name registration operation. A domain name
24 does not become active until the changes from the registrar are propagated to the
25 necessary name servers represented by functionality 410. (Note that the functionality 410

1 is shown as separate from the WAN 402 to facilitate discussion; however, portions of the
2 functionality 410 should be properly interpreted as also forming part of the WAN 402.)

3 Fig. 4 also shows that the change implementation entity 408 includes a work order
4 queue 412. This queue 412 can correspond to one or more record logs maintained by the
5 registrars (or other entities involved in implementing domain change requests). The
6 queue 412 stores domain change requests received from the requesting entities (e.g.,
7 requesting entities 404 and 406). The change implementation entity 408 can be
8 configured to process the domain change requests in the queue 412 in the order received,
9 or based on some other consideration. For instance, the change implementation entity
10 408 can be configured to grant priority to one or more requests under various
11 circumstances.

12 The system 400 also provides a monitoring and notifying entity 414 (referred to
13 for brevity as the “monitoring entity” 414). As the name suggests, this entity 414 is
14 assigned the role of monitoring the progress of the change implementation entity 408 in
15 implementing the user’s domain change request. That is, this entity 414 determines when
16 the change implementation entity 408 has completed its registration task, resulting in the
17 activation of the changed domain name. When the domain becomes active, the
18 monitoring entity 414 is configured to notify the requesting entity (or some other entity or
19 entities) of this event.

20 More specifically, by way of overview, the monitoring entity 414 receives the
21 domain change request from a requesting entity, say, for example, requesting entity 404.
22 The monitoring entity 414 can then also forward this request to the change
23 implementation entity 408; alternatively, in the case illustrated in Fig. 4, the requesting
24 entity 414 can itself simultaneously transmit the domain change request to both the
25 monitoring entity 414 and the change implementation entity 408, thus eliminating the

1 need for the monitoring entity 414 to perform this transfer. In any case, when the
2 monitoring entity 414 receives the domain change request, it extracts information from
3 this request and stores it in a domain table (to be described below). The transfer of this
4 information to the domain table is illustrated in Fig. 4 by the arrow labeled “Log (2)” in
5 Fig. 4 (meaning that this operation is a “logging” operation and, chronologically, it is
6 performed second in the series of operations shown in Fig. 4).

7 Some time after the monitoring entity 414 has recorded the domain change
8 request, it commences monitoring the change implementation entity 408 to determine
9 whether the registrar and associated DNS functionality 410 have activated the domain
10 name. The monitoring entity 414 can perform this role by waiting a predetermined time,
11 and then periodically checking the active status of the domain. This periodic checking
12 operation is illustrated in Fig. 4 by the arrow labeled “Periodic Query” and the arrow
13 labeled “Response.” The subscripts (e.g., 3₁, 3₂, 3₃, etc., and 4₁, 4₂, 4₃, etc.) indicate that
14 these queries and responses are performed several times at periodic intervals until a
15 response indicates that the domain has become active. Once the monitoring entity 414
16 receives a response indicating that the domain has become active, it sends a notification
17 to the requesting entity 404 (or any other appropriate entity or entities). This notification
18 can be performed via e-mail, land line telephone transmission, cellular phone
19 transmission, telegram, regular mail, or some other communication mechanism. Fig. 5
20 illustrates the notification operation by the arrow labeled “Notification (5).” Each of the
21 above-mentioned operations (1)-(5) will be described in further detail in the context of
22 Section B below.

23 The monitoring entity 414 can be configured using any kind and combination of
24 data processing equipment. For instance, the monitoring entity 414 can be implemented
25 as one or more servers or other kinds of computer equipment coupled to the WAN 402.

1 Generally, the functionality that implements the monitoring equipment 414 can be
2 physically located at a single site, or can be distributed over multiple sites. The
3 functionality can be implemented as software, hardware, or a combination of software or
4 hardware. The equipment that implements the monitoring entity 414 can be specifically
5 dedicated to performing the monitoring and notification tasks to be described below, or
6 can also implement a variety of other unrelated tasks (not illustrated).

7 In one implementation, the monitoring entity 414 can be administered by a third
8 part entity that is not necessarily affiliated with either the requesting entity 404, or the
9 change implementation entity 408 (e.g., the registrar). For instance, in this
10 implementation, the monitoring entity 414 can be implemented as a web service that can
11 be accessed by a plurality of different users for a fee (or for free of charge). In another
12 case, the monitoring entity 414 can be affiliated with the requesting entity 404. For
13 instance, in this implementation, a single company may provide the monitoring entity 414
14 as part of its general networking resources; thus, the monitoring entity 414 may be just
15 part of a more comprehensive system devoted to serving the company's business
16 activities. In this implementation, users in the company (or just within the company's IT
17 department) can operate computers that serve as requesting entities to interact with the
18 monitoring entity 414. In still another case, the monitoring entity 414 can be
19 implemented as part of the change implementation entity 408, such as part of the services
20 provided by a registrar. In this implementation, the computer infrastructure that
21 implements other aspects of the registration process can also handle the monitoring and
22 notification tasks to be described below. Still additional allocations of functions are
23 possible. In summary, Fig. 4 illustrates the separation of different functions performed
24 by the system 400 into three separate entities (e.g., the requesting entity 404, the change
25 implementation entity 408, and the monitoring entity 414) to facilitate discussion; but

1 there is no requirement that these entities be implemented by physically separate
2 equipment, or that these entities be administered by separate commercial or
3 organizational entities.

4 *B. The Monitoring and Notifying Entity*

5 Fig. 4 shows different functions performed by the monitoring and notifying entity
6 414. These functions are illustrated as distinct modules to facilitate discussion. These
7 modules can correspond to software, firmware, or a combination of software and
8 firmware for performing the prescribed functions. The separation of these functions can
9 correspond to an actual physical grouping and allocation of such software and/or
10 hardware, or can correspond to a conceptual allocation of different tasks performed by a
11 single software and/or hardware implementation. These modules can be located at a
12 single site (e.g., as implemented by a single server), or can be distributed over plural
13 locations.

14 Generally, the monitoring entity 414 includes interface functionality 416 for
15 receiving a domain change request from the requesting entity 404, for optionally
16 forwarding this domain change request to the change implementation entity 408, and for
17 eventually forwarding the domain activation notification to the requesting entity 404 (or
18 to any other appropriate recipient entities). This interface functionality 416 can include
19 any kind of software and/or hardware for receiving the request over the WAN 402, or
20 over some other communication route, and then forwarding the notification over the
21 WAN 402, or over some other communication route to a recipient entity.

22 The monitoring entity 414 also includes a store 418. The store 418 can represent
23 a database and/or memory for storing various tables (to be described below), or other
24 information. The store 418 can represent a single repository of information or multiple
25 distributed repositories of information.

1 The monitoring entity 414 also includes processing functionality 420 for
2 performing various operations. For instance, the processing functionality 420 can
3 implement different functions (implemented by software code) e.g., when executed by a
4 processing device or devices.

5 To begin with, the processing functionality 420 can include monitoring setup
6 functionality 422 that extracts information from the domain change request received from
7 the requesting entity 404, and then stores such information in a domain table 424 (or
8 tables). The following table shows exemplary domain table contents:

9

10 **Table 1: Exemplary Domain Table**

11 Domain Name	12 Start Time	13 Notification Email(s)	14 Updated Name Servers	15 Processed
16 Mydomain1.com	17 11/19/03 at 18 11:10:32AM	19 User1@hotmail.com	20 54.46.233.1 21 56.54.56.33	22 1
23 Mydomain2.com	24 11/20/04 at 25 01:00:03 PM	26 User2@domain2.com	27 5.34.23.1	28 0
29 My domain3.com	30 11/20/04 at 31 11/20/03 PM	32 <u>User3@domain3.com</u> 33 <u>Cust1@acme.com</u> 34 <u>Cust2@acme.com</u>	35 65.23.4.12	36 0
37 	38 	39 	40 	41
42 	43 	44 	45 	46

1 The first column of the exemplary domain table 424 identifies the domain name
2 specified in the domain change request. This domain name refers to either a new domain
3 name that is specified in the request that did not exist prior to the request or to an existing
4 new domain name that is to be updated (e.g., by making a domain name transfer or a
5 domain name re-delegation).

6 The second column provides a time stamp (“start time”) that indicates the time
7 that the monitoring entity 414 received the domain change request or performed some
8 other initial function in association with its monitoring role (such as logging the entry in
9 the domain table 424).

10 The third column identifies the email addresses of those entities who should
11 receive notifications when the domain goes active. One such entity might correspond to
12 the user who initiated the change request via the requesting entity 404. Another such
13 entity might correspond to anyone who will use the domain for any purpose after it
14 becomes active, such as one or more customers who regularly use a company’s web site.
15 In still another case, the entity can correspond to a module or a system that receives the
16 notification and performs some function or functions based thereon. In general, the term
17 “recipient” entity refers to any of the above-mentioned entities, as well as other possible
18 entities.

19 The fourth column identifies (if available) the IP address(es) of the name server or
20 servers associated with the new domain or the updated domain. More specifically, these
21 address(es) refer to the IP address(es) of the name server(s) that will serve the domain
22 after re-delegation or transfer of the domain. These IP address(es) are generally known
23 when the user initiates the request to re-delegate or transfer the domain. For example,
24 when a user wants to re-delegate his or her domain so that the user can use a certain
25 company’s services, that company can tell the user to re-delegate his or her domain to use

1 that company's name server(s). The IP address(es) for this re-delegation correspond to
2 the IP address(es) of the company's name server(s), which are known.

3 The fifth column identifies whether the domain has been determined to be active.
4 In the exemplary implementation shown in Table 1, a "1" indicates that domain has been
5 assessed as active, while a "0" indicates that it has not yet been assessed as active.
6 Monitoring is performed for any change request having a "0" entry in the domain table
7 424.

8 The above-specified contents of Table 1 are exemplary. In other
9 implementations, additional information can be stored in the domain table 424 and
10 subsequently used in the monitoring operation. In still other implementations, certain
11 fields in Table 1 can be omitted.

12 In addition to the monitoring table, the store 418 can also record one or more
13 configuration tables 426. A configuration table 426 stores various information regarding
14 the behavior or characteristics of the registration and DNS environment. The processing
15 functionality 420 can consult this information when performing its monitoring role. For
16 instance, the configuration table 426 can store various information regarding the amounts
17 of time required to make domain name changes associated with different respective top
18 level domains. More specifically, the configuration table 426 can store the minimum
19 amounts of time typically required to complete domain name changes corresponding to
20 different respective top level domains (such that no domain change request can be
21 expected to take less time than the minimum update entry identified in configuration
22 table 426). The configuration table 426 can also store information regarding
23 recommended checking intervals for respective top level domains that govern the
24 frequency at which the monitoring entity 414 queries the change implementation entity
25 408. Table 2 below illustrates an excerpt of one such configuration table 426.

Table 2: Exemplary Configuration Table

Top Level Domain	Minimum Update Time	Checking Interval Time
Com	720 (minutes)	30 (minutes)
Net	720	30
Org	15	2
Us	15	2
Biz
Info
Co.uk
De
Jp
Fr
Es
....
....

The three fields of information identified above in Table 2 are exemplary. The configuration table 426 can also store additional information regarding the behavior of the registration process (for different top level domains), or can omit one or more of the fields specified above. In still another implementation, the monitoring entity 414 can entirely dispense with the use of configuration table 426; in this case, the monitoring entity 414 can use the same monitoring protocol for monitoring all domain change requests, regardless of what top level domains they target.

1 The processing functionality 420 can include monitoring functionality 428 that
2 performs the actual task of monitoring the change implementation entity 408 to detect
3 when it has activated the domains identified in the domain table 424. The algorithm for
4 performing this task for a particular domain change request involves accessing the
5 domain table 424 and the configuration table 426 to determine whether sufficient time
6 has elapsed to start monitoring for the activation of the domain. That is, this
7 determination can be performed by subtracting the start time listed in the domain table
8 424 from the present time, and then comparing the difference to the minimum update
9 time identified in the configuration table 426. If the difference is greater than the
10 minimum update time, then the monitoring functionality 428 commences its monitoring
11 operation.

12 The monitoring operation can be implemented by issuing a DNS command (such
13 as an nslookup command) that receives as input the changed domain name (that is, that
14 receives as input either the domain name that is being newly created or the domain name
15 that is being updated). This command will return the IP address of the name server that
16 implements the specified domain name (if that name server exists at the time of inquiry).
17 The returned IP address is compared with the updated name server IP address specified in
18 the domain table 424. If these IP addresses agree, then the domain has been activated. In
19 this case, the monitoring functionality 428 updates the last column of the domain table
20 424 from 0 to 1, to indicate that this domain has now been processed. This operation is
21 followed by sending a notification to one or more recipient entities identified in the third
22 column of the domain table 424.

23 However, in the event that the DNS query sent to the change implementation
24 entity 408 does not return an IP address that matches the updated name server IP address
25 in the domain table 424, then the domain is not yet active. In this case, the monitoring

1 functionality 428 will make another DNS query after the time interval specified in the
2 configuration table 426 has transpired. As described in Section A, additional queries and
3 responses can be performed until the IP address returned by the change implementation
4 entity 408 matches the address specified in the fourth column of the domain table 424.

5 Finally, the processing functionality 414 includes notification functionality 430
6 for performing the task of preparing an email or some other kind of message that alerts
7 one or more recipient entities when a domain becomes active. Again, the notification
8 functionality determines what entities should receive notification by consulting the third
9 column of the domain table 424.

10 The processing functionality 420 can implement the above described series of
11 operations for all of the entries in the domain table 424 that are designated as not yet
12 processed (as reflected by a 0 entry in the last column of the domain table 424). For
13 example, in one implementation, the monitoring entity 414 can periodically examine the
14 domain table 424 to cull a batch of those entries that currently have a 0 entry in their last
15 column. It can then form a smaller batch corresponding to those requests for which the
16 initial waiting period (e.g., the minimum update time) has transpired. The monitoring
17 entity 414 can then commence monitoring the change implementation entity 408 for
18 those remaining requests in the batch. This monitoring can comprise periodically
19 checking the active status of the domains in the manner described above. The monitoring
20 entity 414 records a “1” value in the last column of the domain table 424 for those
21 domains that are determined to have become active.

22 *C. Exemplary Method for Performing Monitoring and Notification*

23 Fig. 5 shows a procedure 500 that summarizes the above-described operations
24 performed by the monitoring entity 414 for one particular domain change request in the
25 domain table 424. In step 502 the monitoring entity 414 receives the domain change

1 request. In step 504, the monitoring entity 414 creates an entry in the domain table 424
2 for the domain change request. In step 506, the monitoring entity 414 determines
3 whether it is time to start monitoring the change implementation entity 408 to determine
4 whether the domain is active. This can be determined by consulting the minimum update
5 time specified in the configuration table 426. If step 506 is answered in the affirmative,
6 then, in step 508, the monitoring entity 414 determines whether the domain is active or
7 not. As mentioned above, this can be determined by comparing the IP address returned
8 in response to a DNS query with an entry logged in the “updated name server” column of
9 the domain table 424. If step 508 is answered in the negative, then, in step 510, the
10 monitoring entity 414 waits a predetermined time specified in the configuration table 426
11 before it repeats step 508. However, if step 508 is answered in the affirmative, then, in
12 step 512, the monitoring entity 414 sends a notification to any recipient entities identified
13 in the third column of the domain table 424.

14 Fig. 5 pertains to checking performed for only one entry in the domain table 424.
15 But, as mentioned above, the monitoring entity 414 can perform the operations shown in
16 Fig. 5 for a batch of entries in the domain table 424. That is, as mentioned above, the
17 monitoring entity 414 can cull a plurality of active status entries (demarcated by a 0 in the
18 last column of the domain table 424) and then perform the steps shown in Fig. 5 on these
19 entries in parallel or in series.

20 *D. Exemplary Computer Environment*

21 In one exemplary implementation, the monitoring entity 414 shown in Fig. 4 can
22 be implemented as a computer running software. In this case, Fig. 6 provides
23 information regarding an exemplary computer environment 600 that can be used to
24 implement the monitoring entity 414.

1 The computing environment 600 includes a general purpose or sever type
2 computer 602 and a display device 604. However, the computing environment 600 can
3 include other kinds of computing equipment. For example, although not shown, the
4 computer environment 600 can include hand-held or laptop devices, set top boxes,
5 mainframe computers, etc. Further, Fig. 6 shows elements of the computer environment
6 600 grouped together to facilitate discussion. However, the computing environment 600
7 can employ a distributed processing configuration. In a distributed computing
8 environment, computing resources can be physically dispersed throughout the
9 environment.

10 Exemplary computer 602 includes one or more processors or processing units
11 606, a system memory 608, and a bus 610. The bus 610 connects various system
12 components together. For instance, the bus 610 connects the processor 606 to the system
13 memory 608. The bus 610 can be implemented using any kind of bus structure or
14 combination of bus structures, including a memory bus or memory controller, a
15 peripheral bus, an accelerated graphics port, and a processor or local bus using any of a
16 variety of bus architectures. For example, such architectures can include an Industry
17 Standard Architecture (ISA) bus, a Micro Channel Architecture (MCA) bus, an Enhanced
18 ISA (EISA) bus, a Video Electronics Standards Association (VESA) local bus, and a
19 Peripheral Component Interconnects (PCI) bus also known as a Mezzanine bus.

20 Computer 602 can also include a variety of computer readable media, including a
21 variety of types of volatile and non-volatile media, each of which can be removable or
22 non-removable. For example, system memory 608 includes computer readable media in
23 the form of volatile memory, such as random access memory (RAM) 612, and non-
24 volatile memory, such as read only memory (ROM) 614. ROM 614 includes an
25 input/output system (BIOS) 616 that contains the basic routines that help to transfer

1 information between elements within computer 602, such as during start-up. RAM 612
2 typically contains data and/or program modules in a form that can be quickly accessed by
3 processing unit 606.

4 Other kinds of computer storage media include a hard disk drive 618 for reading
5 from and writing to a non-removable, non-volatile magnetic media, a magnetic disk drive
6 620 for reading from and writing to a removable, non-volatile magnetic disk 622 (e.g., a
7 “floppy disk”), and an optical disk drive 624 for reading from and/or writing to a
8 removable, non-volatile optical disk 626 such as a CD-ROM, DVD-ROM, or other
9 optical media. The hard disk drive 618, magnetic disk drive 620, and optical disk drive
10 624 are each connected to the system bus 610 by one or more data media interfaces 628.
11 Alternatively, the hard disk drive 618, magnetic disk drive 620, and optical disk drive 624
12 can be connected to the system bus 610 by a SCSI interface (not shown), or other
13 coupling mechanism. Although not shown, the computer 602 can include other types of
14 computer readable media, such as magnetic cassettes or other magnetic storage devices,
15 flash memory cards, CD-ROM, digital versatile disks (DVD) or other optical storage,
16 electrically erasable programmable read-only memory (EEPROM), etc.

17 Generally, the above-identified computer readable media provide non-volatile
18 storage of computer readable instructions, data structures, program modules, and other
19 data for use by computer 602. For instance, the readable media can store the operating
20 system 630, monitoring-specific functionality (for implementing the functionality of
21 monitoring entity 414), other program modules 634, and program data 636.

22 The computer environment 600 can include a variety of input devices. For
23 instance, the computer environment 600 includes the keyboard 638 and a pointing device
24 640 (e.g., a “mouse”) for entering commands and information into computer 602. The
25 computer environment 600 can include other input devices (not illustrated), such as a

1 microphone, joystick, game pad, satellite dish, serial port, scanner, card reading devices,
2 digital or video camera, etc. Input/output interfaces 642 couple the input devices to the
3 processing unit 606. More generally, input devices can be coupled to the computer 602
4 through any kind of interface and bus structures, such as a parallel port, serial port, game
5 port, universal serial bus (USB) port, etc.

6 The computer environment 600 also includes the display device 604. A video
7 adapter 644 couples the display device 604 to the bus 610. In addition to the display
8 device 604, the computer environment 600 can include other output peripheral devices,
9 such as speakers (not shown), a printer (not shown), etc.

10 Computer 602 operates in a networked environment using logical connections to
11 one or more remote computers, such as a remote computing device 646. The remote
12 computing device 646 can comprise any kind of computer equipment, including a general
13 purpose personal computer, portable computer, a server, etc. Remote computing device
14 646 can include all of the features discussed above with respect to computer 602, or some
15 subset thereof. In the context of the system 400 of Fig. 4, the remote computer 646 can
16 represent a computer used by a requesting entity (e.g., 404 or 406), a computer used by a
17 registrar associated with the change implementation entity 408, and so on.

18 Any type of network 648 can be used to couple the computer 602 with remote
19 computing device 646, such as the WAN 402 of Fig. 4, a LAN, etc. The computer 602
20 couples to the network 648 via network interface 650 (e.g., the interface 416 shown in
21 Fig. 4), which can utilize broadband connectivity, modem connectivity, DSL
22 connectivity, or other connection strategy. Although not illustrated, the computing
23 environment 600 can provide wireless communication functionality for connecting
24 computer 602 with remote computing device 646 (e.g., via modulated radio signals,
25 modulated infrared signals, etc.).

1
2 Although the invention has been described in language specific to structural
3 features and/or methodological acts, it is to be understood that the invention defined in
4 the appended claims is not necessarily limited to the specific features or acts described.
5 Rather, the specific features and acts are disclosed as exemplary forms of implementing
6 the claimed invention.

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